

# T.E.D. ANDRICK

designer & developer

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## skills snapshot

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Creative Direction  
UX/UI Design & Development  
Web Development  
Responsive & Mobile Design  
Interactive Design  
Data Visualization  
Print Design

HTML5 | CSS3  
JavaScript | jQuery | Angular  
D3 | Highcharts | Google  
PHP | MySQL | Velocity  
LAMP | MEAN  
Agile | Kanban | GIT  
  
PhotoShop | Illustrator  
InDesign  
Axure | OmniGraffle | inVision

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## works

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portfolio:  
<http://andrlick.com>

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## contact

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## profile:

Award winning multi-discipline designer and developer, working in the fields of web & mobile UX/UI, data visualization, corporate identity, print, product, ad specialty, and educational design. Twenty+ years of wide ranging experience; nineteen years of internet-specific development including seventeen years as a freelance consultant; between 750 – 1000 project credits. Expertise in both design and programming, creative problem solving and collaborative environments on both the national and international levels. Exceptionally strong sense of aesthetics and attention to detail.

## skills:

Technical proficiencies include graphic, interface, interactive, database, print & industrial design and data visualization. Languages and libraries include HTML5, PHP, Perl, SVG, Velocity, MySQL, JavaScript, AJAX, Underscore, CSS3, jQuery, Angular, D3, Raphael, Highcharts, Google APIs and Flash/ActionScript, with forays into XML & Canvas implementations. Work in a variety of graphics & programming packages and fluent in the MacOS & LAMP environments. Work in and have modified numerous content management and ecommerce systems.

## experience:

**Consultant, Liquid Anvil/AB&K • Atlanta, GA | Portland, ME | Arden, NC 1996–present**  
Creative and development consultant across a wide range of clients, fields, platforms and media, often managing projects and diverse teams. Clients have ranged from the local coffeeshop to Fortune 500 projects for the likes of Turner Entertainment, Master Lock, NBC/Universal and TDBank. Besides traditional web, responsive and mobile design, projects have included promotional products, print, signage, kiosk, gamification, instructional systems and web marketing. Work has garnered awards such as Top 5%, Cool Site of the Day, Cool Site of the Week, and Sci-Fi Site of the Week.

**Creative Director/Director of UX/UI, Gemr • Portsmouth, NH 2014–2015**  
Originally hired as Director of UX/UI and promoted to Creative Director, managing a team of four. Responsibilities include design and development of the interface for their web-facing platform [a single page responsive application incorporating collections, communities, news, commerce, live chat, auctions and forums], guiding the experience and interface for analogous development in native applications on iOS and Android, and overall creative and branding for the company. Earned sizable performance bonus, employee award and promotion; listed on several IP patents currently pending.

**Developer, Maine Today Media • Portland, ME 2012–2014**  
Originally hired as designer and developer for data visualizations, special projects and site layout. Became responsible for transition of properties to Saxotech Online and Limelight. Integral role in new design layouts, UX/UI development, discovery, application development, resource management, best practices and future business development. Earned award for efforts with Saxotech.

**Web Master/R&D, iXL Interactive • Atlanta, GA 1997–1998**  
Hired to redesign and rebuild external web presence for the company. Responsible for designing and creating external sites including TNT's *Babylon 5*. Tested and adapted new technologies for core business practices and external clients including Oracle, Microsoft & WebMD.

**Head of Interface Development, The Network Connection • Alpharetta, GA 1997**  
Responsible for developing, creating and coding system interfaces and applications for clients purchasing high-end content, education & gaming systems in a variety of settings.

**Dread Pirate Roberts, Turner Online • Atlanta, GA 1994–1996**  
Integral part of the team that designed and implemented one of the first world wide corporate intranets and Turner's external web presence, including interface & information design and policy standards. Became exclusively responsible for design and construction of TNT's external gateway and satellite sites, including *MonsterVision*, *Lauren Hutton And...*, *The Lazarus Man*, *The New Adventures of Robin Hood* and various TNT Originals.

## education:

Auburn University, Auburn, AL • Industrial Arts/Technology Education, 1992

## affiliations | other:

National Association of Photoshop Professionals | Mensa International | US Patent No. D621,196